



## 720 Dispatch Summary

www.pmanet.org

Tacoma  
10/31/2023 Shift 1

### CONTAINER VESSEL ACTIVITY

Vessels*							Gangs			
No Manpower	Shorted	Working	To Finish	In Port	Idle	Anchor/ Backlog	New	Back	Cut	Total
0	0	1	0	2	1	0	0	3	0	3

Vessels					Gangs					
Company	Vessel	Type	Status**	ETA/ATA	New	Back	Cut	Total	Wrkd To Date	To Finish
HUSKY TER	YM TRIUMPH	Container	Wrkng	10/30/2023 05:20	0	3	0	3	11	0
WUT	MOL PREMIUM	Container	Idle	10/28/2023 05:03	0	0	0	0	16	0
Total Gangs					0	3	0	3	27	0

\*Vessel summary fields are calculated as follows:

1. "Working" includes "Shorted".
2. "In Port" = "Working" + "No Manpower" + "Idle".
3. "Anchor" is not included "In Port".

\*\* "NMP" indicates No Manpower; "Idle/Cn" indicates vessel not working due to cancelled order.



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### NON-CONTAINER VESSEL ACTIVITY

Vessels*							Gangs			
No Manpower	Shorted	Working	To Finish	In Port	Idle	Anchor/ Backlog	New	Back	Cut	Total
0	0	2	0	2	0	1	2	0	0	2

Vessels					Gangs					
Company	Vessel	Type	Status**	ETA/ATA	New	Back	Cut	Total	Wrkd To Date	To Finish
CHS INC	NIKOLAS D	Bulk Dry	En Route	10/27/2023 00:00	0	0	0	0	0	0
MTC WA	GRAND CHOICE	RORO Cargo	Wrkng	10/30/2023 23:35	2	0	0	2	2	2
SCHNITZ	UNITY ODYSSEY	Bulk Dry	Wrkng	10/26/2023 14:30	0	0	0	0	0	0
Total Gangs					2	0	0	2	2	2

\*Vessel summary fields are calculated as follows:

1. "Working" includes "Shorted".
2. "In Port" = "Working" + "No Manpower" + "Idle".
3. "Anchor" is not included "In Port".

\*\* "NMP" indicates No Manpower; "Idle/Cn" indicates vessel not working due to cancelled order.



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### DISPATCH ACTUALS

Longshore Hall Dispatch	
Total No. of Clerk Jobs Filled	0
No. of L/S Jobs Filled	88
L/S Jobs Dispatch Completed	07:22
No. of Unfilled Skill Jobs	0
No. of Clerk Jobs Sent to Casual Hall	0
Total No. of WB/Foremen Filled by L/S	0
Unfilled Gangs	0
Casual Hall Dispatch	
No. of L/S Jobs Filled	36
L/S Dispatch Completed	07:34
No. of Unfilled Clerk Jobs	0
No. of Unfilled L/S Jobs	0
No. of Casuals Remaining	44
Casual Hall Cycled	N

### LABOR ORDER SUMMARY

Category/Board	Type	New	Back	Steady	Cut	Total
CY	Dock	0	31	0	0	31
	Rail	0	2	0	0	2
	<b>Total</b>	<b>0</b>	<b>33</b>	<b>0</b>	<b>0</b>	<b>33</b>
Crane	Vessel	4	6	0	0	10
	Dock	0	10	0	0	10
	<b>Total</b>	<b>4</b>	<b>16</b>	<b>0</b>	<b>0</b>	<b>20</b>
Other Skill	Vessel	2	0	0	0	2
	Dock	1	5	0	0	6
	Rail	0	7	0	0	7
	<b>Total</b>	<b>3</b>	<b>12</b>	<b>0</b>	<b>0</b>	<b>15</b>
Semi-Tractor	Vessel	0	15	0	0	15
	<b>Total</b>	<b>0</b>	<b>15</b>	<b>0</b>	<b>0</b>	<b>15</b>
Total Clerk	Dock	0	9	6	0	15
	<b>Total</b>	<b>0</b>	<b>9</b>	<b>6</b>	<b>0</b>	<b>15</b>
Total Longshore	Vessel	27	36	0	0	63
	Dock	1	50	0	0	51
	Rail	0	10	0	0	10
	<b>Total</b>	<b>28</b>	<b>96</b>	<b>0</b>	<b>0</b>	<b>124</b>
Total Walking Boss	Dock	0	0	1	0	1
	<b>Total</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>1</b>
Unskilled	Vessel	21	15	0	0	36
	Dock	0	4	0	0	4
	Rail	0	1	0	0	1
	<b>Total</b>	<b>21</b>	<b>20</b>	<b>0</b>	<b>0</b>	<b>41</b>

### COMMENTS

Scrap vessel working