CONTAINER VESSEL ACTIVITY

	Vessels*						Gangs			
No Manpower	**Shorted**	**Working**	**To Finish**	**In Port**	**Idle**	**Anchor/ Backlog**	**New**	**Back**	**Cut**	**Total**
0	0	1	0	2	1	0	3	0	0	3

Vessels					Gangs					
Company	**Vessel**	**Type**	**Status****	**ETA/ATA**	**New**	**Back**	**Cut**	**Total**	**Wrkd To Date**	**To Finish**
EVERPORT	EVER SHINE	Container	Wrkng	04/26/2025 05:23	3	0	0	3	7	0
HUSKY TER	MOL EXPLORER	Container	Idle	04/23/2025 05:28	0	0	0	0	9	0
				Total Gangs	**3**	**0**	**0**	**3**	**16**	**0**

*Vessel summary fields are calculated as follows:
1. "Working" includes "Shorted".
2. "In Port" = "Working" + "No Manpower" + "Idle".
3. ""Anchor" is not included "In Port".

** "NMP" indicates No Manpower; "Idle/Cn" indicates vessel not working due to cancelled order.

DISPATCH ACTUALS

Longshore Hall Dispatch

No. of Regular Clerk Jobs Filled	7
Regular Clerk Jobs Dispatch Completed	17:05
Total No. of Clerk Jobs Filled	7
No. of L/S Jobs Filled	56
L/S Jobs Dispatch Completed	17:15
Total No. of WB/Foremen Filled by L/S	4

Casual Hall Dispatch

Casual Hall Cycled	N

LABOR ORDER SUMMARY

Category/Board	Type	New	Back	Steady	Cut	Total
CY	Vessel	12	0	0	0	12
	Rail	0	2	0	0	2
	Total	**12**	**2**	**0**	**0**	**14**
Crane	Vessel	6	0	0	0	6
	Total	**6**	**0**	**0**	**0**	**6**
Other Skill	Vessel	6	0	0	0	6
	Rail	0	7	0	0	7
	Total	**6**	**7**	**0**	**0**	**13**
Total Clerk	Vessel	7	0	0	0	7
	Total	**7**	**0**	**0**	**0**	**7**
Total Longshore	Vessel	36	0	0	0	36
	Rail	0	10	0	0	10
	Total	**36**	**10**	**0**	**0**	**46**
Total Walking Boss	Vessel	4	0	0	0	4
	Total	**4**	**0**	**0**	**0**	**4**
Unskilled	Vessel	12	0	0	0	12
	Rail	0	1	0	0	1
	Total	**12**	**1**	**0**	**0**	**13**

COMMENTS **Grain Vessels Working**