CONTAINER VESSEL ACTIVITY

Vessels*							Gangs			
No Manpower	Shorted	Working	To Finish	In Port	Idle	Anchor/ Backlog	New	Back	Cut	Total
0	0	1	0	3	2	0	0	4	0	4

Vessels					Gangs					
Company	Vessel	Type	Status**	ETA/ATA	New	Back	Cut	Total	Wrkd To Date	To Finish
EVERPORT	EVER LUCID	Container	Wrkng	02/12/2024 16:02	0	4	0	4	12	0
SSAT	KAMOKUIKI	Container	Idle	01/28/2024 16:45	0	0	0	0	1	0
WUT	BRIGHTON	Container	Idle	02/09/2024 17:05	0	0	0	0	18	0
				Total Gangs	**0**	**4**	**0**	**4**	**31**	**0**

*Vessel summary fields are calculated as follows:
1. "Working" includes "Shorted".
2. "In Port" = "Working" + "No Manpower" + "Idle".
3. ""Anchor" is not included "In Port".

** "NMP" indicates No Manpower; "Idle/Cn" indicates vessel not working due to cancelled order.

DISPATCH ACTUALS

Longshore Hall Dispatch	
Total No. of Clerk Jobs Filled	0
No. of L/S Jobs Filled	62
L/S Jobs Dispatch Completed	17:07
No. of Unfilled Skill Jobs	0
No. of Clerk Jobs Sent to Casual Hall	0
Total No. of WB/Foremen Filled by L/S	0
Unfilled Gangs	0
Casual Hall Dispatch	
No. of Unfilled Clerk Jobs	0
No. of Unfilled L/S Jobs	0
Casual Hall Cycled	N

LABOR ORDER SUMMARY

Category/Board	Type	New	Back	Steady	Cut	Total
CY	Vessel	0	12	0	0	12
	Rail	2	0	0	0	2
	Total	**2**	**12**	**0**	**0**	**14**
Crane	Vessel	0	8	0	0	8
	Total	**0**	**8**	**0**	**0**	**8**
Other Skill	Vessel	4	8	0	0	12
	Rail	7	0	0	0	7
	Total	**11**	**8**	**0**	**0**	**19**
Total Longshore	Vessel	6	44	0	0	50
	Rail	10	0	0	0	10
	Total	**16**	**44**	**0**	**0**	**60**
Unskilled	Vessel	2	16	0	0	18
	Rail	1	0	0	0	1
	Total	**3**	**16**	**0**	**0**	**19**

COMMENTS | **Grain vessel working**